**using** System;  
  
 class MyClass  
{  
    **public** static void **Main**()  
     {  
         Console.**WriteLine**("Entering MyClass.Main");  
         YourClass yourObject = **new** YourClass();  
         yourObject.**Method1**();  
         Console.**WriteLine**("Leaving MyClass.Main");  
     }  
 }  
  
 class YourClass  
 {  
     **public** void **Method1**( )  
     {  
         Console.**WriteLine**("Entering YourClass.Method1");  
         **Method2**();  
         Console.**WriteLine**("Leaving YourClass.Method1");  
     }  
**public** void **Method2**( )  
     {  
         Console.**WriteLine**("Entering YourClass.Method2");  
         **int** myInt = 0;  
         **int** yourInt;  
         Console.**ReadLine**();  
          //Dividing by zero  
         yourInt = 10 / myInt;    
         Console.**WriteLine**("Leaving YourClass.Method2");  
     }  
}